St. Xavier's Catholic College of Engineering

Chunkankadai

4.3.4 Institution has facilities for e-content development the facilities for e-content development such as 1. Media Centre, 2. Audio-visual Centre, 3. Lecture Capturing System (LCS), 4. Mixing equipments and Software for editing

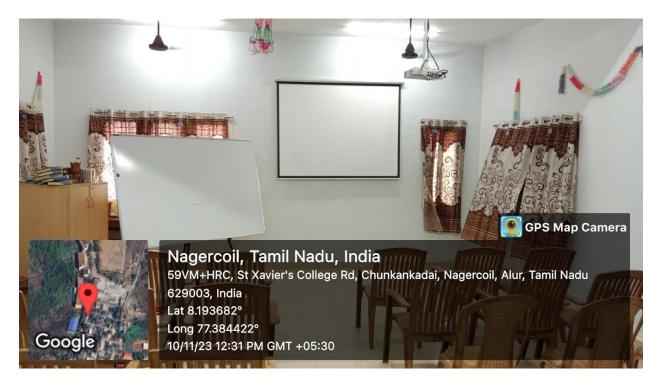
1. Media Centre:

Hardware:

- High-performance computers with sufficient processing power and storage capacity.
- Large high-resolution display monitors.
- Audio-visual equipment (cameras, microphones, etc.).
- Networking infrastructure for seamless data transfer.

Software:

- Media management software for organizing and cataloging multimedia content.
- Video editing software for post-production.
- Graphic design software for creating visuals.
- Streaming software for live broadcasts.



2. Audio-Visual Centre:

Audio Equipment:

- Microphones (wired and wireless).
- Audio mixers for blending multiple audio sources.
- High-quality speakers for clear sound reproduction.

Visual Equipment:

- Projectors or high-definition displays.
- Video cameras for recording events.
- Lighting equipment for proper illumination.

Control Systems:

 Audio-visual control systems for managing different components seamlessly.

o Software:

- Audio editing software for refining recorded audio.
- Video editing software for post-production.



3. Lecture Capturing System (LCS):

• Recording Equipment:

- Lecture capture software or hardware systems.
- Cameras and microphones strategically placed in lecture halls.

o Storage and Networking:

- Sufficient storage for recording and archiving lectures.
- Network infrastructure for streaming or uploading recorded content.

o Software:

- Lecture capture software for recording, editing, and managing lectures.
- Content management systems for organizing and distributing recorded lectures.

Classroom

4. Mixing Equipment and Software for Editing:

- Audio Mixing Equipment:
 - Audio mixers for blending multiple audio sources.
 - Equalizers and compressors for audio enhancement.

o Video Mixing Equipment:

- Video switchers for transitioning between multiple video sources.
- Graphics generators for overlays and visual effects.

o Editing Software:

- Professional video editing software for post-production.
- Audio editing software for refining and enhancing sound.
- Mixing software for combining and balancing audio tracks.





